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Sailing Instructions

Version 1.10 25.11.2022

**Default Sailing Instructions up to grade B event,
where Sailing World Racing Rules of Sailing (RRS) 2021-2024
that apply to boats *racing* are adapted for use with Sailaway**

https://sailaway.world/

Table of Contents

SAILING INSTRUCTIONS for use with Sailaway

Version 1.10 – 25.11.2022

0. Preamble

0.1 Unless stated otherwise in NOR issued by the race organizers, all races sailed with Sailaway are governed by these SI in their latest version.

0.2 These sailing instructions may be complemented, or changed in Appendixes provided by the races organizers. Instructions in appendixes to the sailing instructions take precedence.

0.3 Where these sailing instructions conflict with the **Sailing World Racing Rules of Sailing (RRS) 2021-2024**, the Sailing Instructions prevail.

0.4 These Sailing Instructions may contain alternative instructions, unless stated otherwise by the Race Committee in her appendix to the sailing instructions, the default alternative applies.

0.5 This document is licenced under

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Section A organizing races

1. Rules

1.1 The event will be governed by the rules defined in the World Sailing Racing Rules of Sailing (2021-2024), the Notice of Race, these Sailing Instructions and their appendices.

1.1.1 Sailaway specific changes of the RRS are defined in Section C of these SI.

1.2 Sailaway software in its latest incarnation will be used.

1.3 The use of in game chat in races is manditory.

1.4 If the Sailing Instructions are translated, in cases of conflict the Sailing Instructions in the English language prevail.

1.5 While racing, boats have to display their alias as used in the registration at the organizing authorities registration site.

1.6 Races will start at times as posted on the board of the organizing authorities registration site, website or forum, and the Sailaway in game racing calender.

1.7 Races will take place at sceneries and courses as posted on the organizing authorities registration site, website or forum, in Sailaway and the Sailaway in game racing calender.

2. Entries

2.1 For participation a registration for the announced and publicized races in Sailaway is needed. The registration for announced races is available when the race is published.

2.2 Boats entered that fail to un-register for the event or announced races there off, will be scored DNS and given total of finished boats + 1 points.

2.3 Boats on request by the organizing authority will make one player available for duty on a protest committee for incidents ~~races~~ in which they do not have an interest.

2.4 Boats registered for the event may take part in unannounced races as spots are available.

2.5 Boats may be sailed by one player as skipper singlehanded, or when accompanied by one or more crew, multi handed. Either using multiple interfaces, or multiple Sailaway game clients or combination thereof.

3. Information for the participants

3.1 Changes to the SI will be defined at the end of these SI under changes. The SI can be modified by the organizing authorities until 60 min before starting the race.

3.2 It is the responsibility of each skipper to track the sources listed under changes for information.

3.3 It is the responsibility of each skipper to track the organizing authorities registration site, website and forum for notifications by the organizing authorities or other officials.

4. Event format and schedule

4.1 The event consists of a series of races. Races will be sailed as fleet races.

4.2 deleted

4.3 The organizing authorities will assign a Discord server and channel to be used during races.

4.4 Races will be sailed in the class as described in the Notice Of Race, no class rules apply.

4.5 Races may be protected by password, the password will be published by the Race Organizer Master at the Organizing authorities registration site, website, forums, or through Discord.

4.6 Races

4.6.1 Races will be announced on the organizing authorities registration site and will be sailed with at least 6 entered boats. A separate registration on the organizing authorities registration site is necessary for each race.

4.6.2 Race Organizer may set up unannounced races at any time, no further registration for these races will be needed. Races will be sailed with at least 6 boats. These races are open only to entered boats.

4.6.2 A skipper needs to sail a minimum number of races as designated by the event organizers in order to reach a valid rating.

4.9 Race Officials

4.9.1 The Race Committee consists of the Race Organizer and delegated players.

4.9.2 The Jury consists of 3 players of entered boats, who are drafted by the race's Race Organizer in name of the organizing authorities.

5. Courses

5.1 All races must be sailed on official courses, as published by the Race Organizer.

5.2 Courses are available on the race info page, Discord channel, or made available by the race organizers in Sailaway

5.3 The course can be changed, while racing. Organizers can move marks, gates and finish lines as long as no player has rounded or passed the preceding mark or gate.

6. Penalty system

6.1 All races for the Sailaway are sailed under direction of a Race Organizer.

6.2 The Race Organizer shall be consulted as mediator for expedited resolution of protests.

6.3 Boats may retire from the race on advise of the Race Organizer, in such a case no penalty will be given.

6.4 Boats involved in a protest resolved through the Race Organizer, may be eligible for redress in accordance with their average result in prior races.

6.5 Protests as described in SI fig. 13.4 shall be posted in the communication channel of the organizing authorities.

6.6 The organizing authorities will gather a Jury who will hold a hearing.

6.7 A decisions of a Jury is final.

6.8 Boats disqualified will score the number of entries + 1.

6.9 Redress may be requested as described in protest proceedings (SI 13.4)

7. Scoring system

7.1 The race is scored with the Low-Point-System as in Appendix A of the RRS. In case of a tie, the rating will break the tie.

7.2 Boats will be awarded points for each race they sailed. A boat must have sailed a minimum number of races to reach a valid total score.

7.3 A boat may enter more races, however if more boats want to race then slots available, boats with less then the minimum nr of races will have precedence.

8. Discord

8.1 The use of in game chat is mandatory (this changes RRS 41) for hailing of other boats.

8.2 The use of in game chat is limited to hailing of other boats, organizing authorities and race organizers.

8.3 For all other remarks, the in-game chat shall be used.

8.4 All other inter-boat communication shall be considered a breach of RRS 41.

9. Race set up

9.1 Races will be managed by a Race Organizer designated by the organizing authority.

9.2 Races can be organized and password protected.

9.3 The password will be communicated by the organizing authorities and Race Organizers to registered boats only.

10. Prizes

10.1 The organizing authorities may award prizes to entered boats, officials, supporting personnel and other volunteers.

11. Publication of results

11.1 The organizing authorities may publicize results on the race discord channel on the Sailaway Discord server

Section B Protests, Disconnects

12 Protest proceedings

12.1 In case of a hail for protest or request for redress, the protesting skipper (protesting party) must file the written protest, including images depicting the situation, at the organizing authorities website or forum or Discord channel within 1 hour after the last race of the day.

12.2 If there is a protest pending against a skipper (protested party), the protested party must file a written response, including images depicting the situation, at the organizing authorities website or forum within 1 hour after the last race of the day.

12.3 A protester or protested party may name up to one witness (witness), a witness may file a written report, including images depicting the situation.

12.4 The Race Organizer will forward all materials to 3 entered players who as jury will hear the protest, the jury can decide to award a penalty to one or more of the involved parties.

12.5 A penalised party may appeal to the sailing counsel.

12.6 All entered boats each with one vote, as sailing counsel will decide on appeals by majority vote.

12.7 If protests and or appeals have not come to a conclusive outcome within 5 days after the race has finished, the organizing authority will direct a conclusive outcome.

13 Rude unsportsmanlike conduct

13.1 The organizing authority may gather a protest jury of 3 players of entered boats that may exclude an entered boat from a single or from multiple races or exclude a boat from tournament for rude unsportsmanlike conduct. No individual protest by a skipper is needed.

13.2 Rude unsportsmanlike conduct specifically would mean
(a) the deliberate interference of other boats after being on course side (RRS 30.1),
(b) the deliberate interference of boats racing while not racing,
(c) rude violations of the World Sailing Racing Rules of Sailing (2021-2024).
(d) breach of user licenses of the Sailaway software, breach of user agreements of the organizing authorities registration site, website, forum, Discord channels or other services.
(e) breach of juvenile protective laws.

13.3 A disqualification under SI 13.5 equals a penalty under RRS 2.

13.4 All participants of a race may request a hearing under this rule. A protest as described in SI 12.4 has to be submitted.

14. Disconnect

14.1 Every disconnected boat during a race will be scored DNF (did not finish). But she is entitled to request a general recall, or redress if she is available at least one minute before the starting signal.

14.2 A boat that quit the race by error and is requesting re-establishment, can be immediately re-established to the race on the last known position in the race. A boat shall not gain advantage through re-establishing.

14.3 Redress as compensation for lost miles or lost time must be requested after finishing. and will only be awarded as point reduction according to finish place. An awarded redress shall not effect the score of other boats.

14.4 General recall if more boats are effected

14.4.1 A general recall will take place only if more boats in the race are effected. Only the Race Organizer decides if a general recall is warranted and can take place.

14.4.2 All boats will be removed from the race, listed as DNF.

14.4.3 Race organizer will create a copy of the race with a later start time.

14.4.4 Boats will have to join the new race.

Section C Changes to the RRS

15. Changes to RRS 14

 15.1 As there is no collision model in Sailaway up unitil version 2.25 there is no advantage gained or damage experienced. For all purpose and intent rule 14 is discarded.

16. Changes to RRS 44

16.1 RSS 44.1 and RRS 44.2 are changed to the effect that for a penalty only one turn including a tack and a gybe are needed (270°).

17. Changes to RRS 41

17.1 In game chat is to be used for hailing.

17.1 Communication through Discord with other boats, other then Hailing, is considered a breach of RRS 41.

Changes to these SI

V 1.09 22.04.2021

Grammar and spelling corrections are not mentioned

5.3 The course can be changed, while racing. Organizers can move marks, gates and finish lines as long as no player has rounded or passed the preceding mark.

V 1.10 25.11.2023

Grammar and spelling corrections are not mentioned

14 Correction of error in numbering 14.1 – 14.4